

**The Kenton County School District
Middle School Intramural Basketball
Rules and Modifications 2018**

Rules: Unless otherwise noted, the league will be governed by the Official High School Rules published by the National Federation of State High School Associations.

Modifications:

1. Four 10-minute periods running clock, except the last 2 minutes of the fourth period, in which the clock will stop on all fouls and violations.
2. The clock will stop on the nearest dead ball around the 5-minute mark of each period to make substitutions. Substitutions are made only once per quarter and may not be made at any other time, including timeouts (except for injuries, sickness, etc.). All players must play at least 20 minutes of each 40 minute game. Coaches will determine when players go into the game. No player should play more than 3 periods. (Unless numbers dictate otherwise, ex: injury, sickness, etc...)
3. The 5 minute substitution mark is NOT A TIMEOUT. Coaches have 30 seconds to make substitutions. The referee will begin play after 30 seconds.
4. Two 1-minute timeouts per half. Unused timeouts do not carry over. The clock will stop on all timeouts.
5. Overtime- The first overtime period will be 5 minutes; the clock will stop the last minute for all fouls and violations. If a game goes into a second overtime, it will be 3 minutes. The clock will stop the last minute for all fouls and violations. A game will be called if the score remains tied after two overtime periods have been played. Overtime will begin with a jump ball. Teams will be granted one additional timeout per overtime period. Timeouts do not carry over. Teams may press the entire overtime.
6. There will be no full-court press until the last 2 minutes of the fourth period. However, no team may press if they have a 15 point lead or better.
7. Mercy Rule: Points will not be put on the scoreboard if a team is ahead by 20 points. (Points will be put in the scorebook!) Always keep the score at a 20 point spread.
8. The “fallback” rule is in effect until the last 2 minutes of the game. Fallback rule after possession changes, the defense must drop back past the half court line. The offense does not have to wait for the defense to drop back.
9. The bench shall consist of players and 2 coaches. Coaches may only stand during game for purposes of instructing their players. Standing for nonproductive reasons (for example- to criticize an official’s call) may be considered a 2 shot technical foul by the official.
10. No teams are permitted to pick up players for the end of the season tournament.
11. Teams will play Man to Man- not zones. Double Teaming is allowed only in the paint and during the last two minutes of the game. Note to Coaches:
Games will start on the hour unless there is a run over from the previous game.
In case of inclement weather, the district activities coordinator will determine the game status. If a game cancellation is required, the district coordinator will contact school activities coordinators. The school activities coordinators will then contact the coaches and it will then be the responsibility of the coaches to contact their players.

Sportsmanship

It is understood by all persons associated with this program that the officials are using their best judgment to facilitate the instructional nature of the game. Coaches, players and spectators must conduct themselves in a manner that will reflect positively on their school and the Kenton County School District. Any unsportsmanlike conduct on the part of any coach, player, or spectator could result in expulsion from the premises. This will be determined by the school and/or district activities coordinator.